

GOVERNMENT OF THE PUNJAB

**TECHNICAL EDUCATION & VOCATIONAL
TRAINING AUTHORITY**



CURRICULUM FOR

FASHION DESIGNING

(6 – Months Course)

Revised April 2016

**CURRICULUM SECTION
ACADEMICS DEPARTMENT**

96-H, GULBERG-II, LAHORE

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TRAINING OBJECTIVES

The objectives of this course are

- To provide knowledge ,skills and understanding to learners in Fashion Design ,pattern drafting and cutting, sewing, Computer aided design, and textiles so that they are able to produce garments according to industry requirement
- To provide more comprehensive training to learner from designing to final execution of garment till the finishing process
- To make learners prepare to design dresses according to latest trends of eastern and western styles
- To train them in various areas of fashion, digital and textile industry for different scopes of future so that they can easily get jobs in any apparel/Textile related sector

CURRICULUM SALIENT

Name of the Course	:	Fashion Designing
Entry level	:	Matric
Duration of course	:	6-Months.
Total training hours	:	800 Contact hours.
Training Methodology	:	Practical 80%
		Theory 20%

SKILL PROFICIENCY DETAILS

On successful completion of this course, the trainee should be able to:-

1. Create designs of dresses according to latest eastern / western trends.
2. Use Hand and Electric sewing machines for stitching.
3. Draw fashion sketches and variations of silhouettes on them
4. Make drafts and patterns of Sleeves, Collars, Darts, Shirts, Shalwar& Kameez, Skirts, and Trousers etc.
5. Apply textile designs and techniques on garments.
6. Apply hand embroidery on garments
7. Learn professional method of tracing
8. Learn computer design skills
9. Stitch various kinds of garments.

KNOWLEDGE PROFICIENCY DETAILS

On successful completion of this course, the trainee should be able to: -

1. Design eastern or western garments, make technical realization through pattern, cutting and sewing and finally keep up the quality.
2. use computer software for designing.
3. Understand the production processes in the industry.
4. Understand working & use of Computer for day-to-day use in the field of design.
5. Understand Textile as a part of Fashion Design.

SCHEME OF STUDIES
Fashion Designing
 (6 – Months Course)

S. No	Main Topics	Theory Hours.	Practical Hours	Total Hours
1.	Fashion Drawing & Design	28	100	128
2.	Color & Textiles	28	100	128
3.	Pattern Drafting & cutting	30	132	162
4.	Sewing	30	132	162
5.	CAD (Computer Aided Design)	20	80	100
6.	I.T Fundamentals	8	32	40
7.	Functional English	16	64	80
Total		160	640	800

DETAIL OF COURSE CONTENTS

(6 Months-Course)

1. Fashion Drawing & design

S. No	Detail of Topics	Theory Hours	Practical Hours
1.1	Fashion Drawing 1.1.1 Introduction to basic lines as means of expression and emotions. 1.1.2 Basic Geometric shapes. Cubes & cylindrical shapes 1.1.3 Perspective & proportions 1.1.4 Figure Drawing (Human proportions, movements and postures. 1.1.5 Silhouette development	5	30
1.2	Introduction to Fashion Design 1.2.1 Definition of Design 1.2.2 Basics of Design 1.2.3 Elements of Design 1.2.4 Principles of Design 1.2.5 Technical sketches of necklines & its design variations 1.2.6 Technical Sketches of sleeves and its design variations 1.2.7 Technical sketches of basic trouser & its design variations 1.2.8 Technical sketches of basic Qameez Shalwar & its design variations Project: Completion of all technical sketches in one folder	10	35

1.3	<p>Fashion Collection</p> <p>1.3.1 Selection of theme</p> <p>1.3.2 Research</p> <p>1.3.2.1 Primary Research</p> <p>1.3.2.2 Secondary Research</p> <p>1.3.2.3 Sources of Research</p> <p>1.3.2.4 Methods Of Research</p> <p>1.3.3 Primary Research Board</p> <p>1.3.4 Secondary Research Board</p> <p>1.3.5 Mood Board</p> <p>1.3.6 Story Board</p> <p>1.3.7 Fabric Samples</p> <p>1.3.8 Fabric Selection</p> <p>1.3.9 Color selection</p> <p>1.3.10 Design Development</p> <p>1.3.11 Final design</p> <p>1.3.12 Technical drawing of final design</p> <p>1.3.13 Research on International Designers</p> <p>1.3.14 Research on Local Designers</p> <p>Final Project: Research and develop four outfit collection of shalwar (top) kameeze/Trouser based on theme of your own choice.</p> <ul style="list-style-type: none"> • Evidences required • Research board • Mood board • Story board • Technical drawing • Final design 	13	35
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2. Color & Textiles

S.No	Detail of Topics	Theory Hours	Practical Hours
2.1	<p>Color.</p> <p>2.1.1 Importance of color in design</p> <p>2.1.2 Definition of color</p> <p>2.1.3 Color Wheel</p> <p>2.1.4 Understanding of color schemes</p> <p style="padding-left: 20px;">2.1.4.1 Primary color</p> <p style="padding-left: 20px;">2.1.4.2 Secondary color</p> <p style="padding-left: 20px;">2.1.4.3 Tertiary color</p> <p style="padding-left: 20px;">2.1.4.4 Neutral</p> <p style="padding-left: 20px;">2.1.4.5 .Accented Neutral</p> <p style="padding-left: 20px;">2.1.4.6 .Monochromatic</p> <p style="padding-left: 20px;">2.1.4.7 Analogous</p> <p style="padding-left: 20px;">2.1.4.8 Complementary</p> <p style="padding-left: 20px;">2.1.4.9 Double complementary</p> <p style="padding-left: 20px;">2.1.4.10 split complementary</p> <p style="padding-left: 20px;">2.1.4.11 Triad</p> <p>2.1.5 Temperature of color</p> <p style="padding-left: 20px;">2.1.5.1 Warm color</p> <p style="padding-left: 20px;">2.1.5.2 Cool color</p> <p>2.1.6 Dimensions of color</p> <p style="padding-left: 20px;">2.1.6.1 Hue</p> <p style="padding-left: 20px;">2.1.6.2 Value</p> <p style="padding-left: 20px;">2.1.6.3 Intensity</p> <p>2.1.7 Tones</p> <p>2.1.8 Types of tones</p> <p style="padding-left: 20px;">2.1.8.1 Tints</p> <p style="padding-left: 20px;">2.1.8.2 Shades</p> <p>2.1.9 Tonal gradation</p> <p>2.1.10 Study of different textures with different mediums</p> <p>Project: complication of all work in portfolio file</p>	22	30

2.2	<p>Basic textile patterns and repeats using any medium</p> <p>2.2.1 Tracing</p> <p>2.2.2 Methods of Tracing</p> <p>2.2.2.1 Punching</p> <p>2.2.2.2 Carbon Paper</p> <p>2.2.2.3 Light tracing table</p> <p>Project :Select any repeat and transfer it on ladies shirt</p>	3	25
2.3	<p>Textile techniques</p> <p>2.3.1 Tie& Dye, 10 samples size 18"18"</p> <p>2.3.2 Fabric Paint, 5 samples size 18"18"</p> <p>2.3.3 Screen Printing (with stenciling) 5 samples size 18"18"</p> <p>2.3.4 Block Printing, 5 samples size 18"18"</p> <p>2.3.5 Textile surface development</p> <p>2.3.5.1 Embroidery(Hand)</p> <p>2.3.5.2 Basic Ada Work</p> <p>Project: File comprising of all textile techniques and surface development</p>	3	45

3. Pattern Drafting & cutting

S.No	Detail of Topics	Theory Hours	Practical Hours
3.1	<p>Pattern Drafting</p> <p>3.1.1 Introduction to Pattern Drafting</p> <p>3.1.2 Terms & Technologies used in Drafting</p> <p>3.1.3 Tools of Drafting and their uses</p> <p>3.1.4 Scale reading & writing</p> <p>3.1.5 Taking Measurement of human body for women wear</p> <p>3.1.6 Small, Medium Large Formula</p> <p>3.1.7 Pattern Instructions</p> <p style="padding-left: 20px;">3.1.7.1 Notches</p> <p style="padding-left: 20px;">3.1.7.2 Grain line</p> <p style="padding-left: 20px;">3.1.7.3 Centre Back</p> <p style="padding-left: 20px;">3.1.7.4 Balance Marks</p> <p style="padding-left: 20px;">3.1.7.5 Seam allowances</p> <p>3.1.8 Making pattern and block of basic skirt for women's & its Variations</p> <p style="padding-left: 20px;">3.1.8.1 Panel Skirt</p> <p style="padding-left: 20px;">3.1.8.2 Straight Skirt (Vent Pleat, Box Pleat)</p> <p>3.1.9 Making pattern of basic Panel Skirt (12 Size) length (according to fashion)</p> <p style="padding-left: 20px;">3.1.9.1 Four Gored Skirt</p> <p style="padding-left: 20px;">3.1.9.2 Skirt with Extra Flare</p> <p style="padding-left: 20px;">3.1.9.3 Skirt with slight flare</p> <p>3.1.10 Making pattern & block of basic sleeves and its variations required measurement to draft (size = 12)</p> <p style="padding-left: 20px;">3.1.10.1 Straight Sleeve</p> <p style="padding-left: 20px;">3.1.10.2 Close Fitting Sleeve</p> <p style="padding-left: 20px;">3.1.10.3 Short Sleeve</p> <p>3.1.11 Making pattern of basic fitted bodice block</p> <p>3.1.12 Making pattern and block of basic Trouser (Women)</p> <p>3.1.13 Making Pattern and block of Shalwar Kameez</p> <p>3.1.14 The Collars</p> <p style="padding-left: 20px;">3.1.14.1 One Piece Collar</p> <p style="padding-left: 20px;">3.1.14.2 Two Piece Collar</p>	20	90

3.2	<p>3.1.14.3 Sailor Collar</p> <p>3.1.15 Dart manipulation</p> <p>3.1.16 Portions of Bust and Shoulder darts</p> <p>3.1.16.1 Centre Shoulder □ Centre Shoulder</p> <p>3.1.16.2 Under Arm</p> <p>3.1.16.3 Arm Hole</p> <p>3.1.16.4 Neck Line</p> <p>3.1.16.5 Center Front</p> <p>3.1.17 Darts and Fullness</p> <p>3.1.17.1 Tucks</p> <p>3.1.17.2 Pleats</p> <p>3.1.17.3 Gathers</p> <p>3.1.18 Variation of Darts</p> <p>3.1.18.1 The Bust Dart in vertical Seam</p> <p>3.1.18.2 The Bust Dart in Curved Seam</p> <p>3.1.18.3 The Bust Dart in Horizontal Seam</p> <p>Project: Pattern drafting file comprising of all patterns on ¼ scales along with notes.</p> <p>Pattern Cutting</p> <p>3.2.1 Introduction to cutting tools</p> <p>3.2.2 Importance of grain line while cutting</p> <p>3.2.3 Proper pressing techniques before cutting</p> <p>3.2.4 pressing cutting of basic skirt</p> <p>3.2.5 Pressing, fusing and cutting of top with panels and one piece collar with finishes.</p> <p>3.2.6 Important cutting techniques of collars, sleeves and cuffs</p> <p>3.2.7 Pressing and Cutting of Trouser design with facings, fly, pocket and finishes. (Women)</p> <p>3.2.8 Pressing and cutting of ladies Shalwar Kameez</p> <p>Final Project: Select one outfit(Shalwar kameez/trouser) from the outfit collection already develop in fashion design, make and cut a pattern of it.</p>	10	42
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4. Sewing

S. No	Detail of Topics	Theory Hours	Practical Hours
4.1	<p>Introduction and instruction of sewing techniques</p> <p>4.1.1 Threading of lock stitch, Flat lock and over lock machine</p> <p>4.1.2 Care of sewing machine and precautions</p> <p style="padding-left: 20px;">1.2.1 Parts of sewing machine</p> <p style="padding-left: 20px;">1.2.2 Lubrication of machine</p> <p style="padding-left: 20px;">1.2.3 Trouble shooting of sewing machine</p> <p>4.1.3 Different paper exercises of straight, curved and angled lines to control simple lock stitch machine.</p> <p>4.1.4 Threading and stitching of straight, curved and angled lines on fabric.</p> <p>4.1.5 Sewing of different seams exercises on one piece fabric. (Straight seam, seam with top stitch and edge stitch, French seam/invisible seam with 0.5 cms edge.</p>	10	30
4.2	<p>Introduction to different hand finishes and hems.</p> <p>4.2.1 Piping.</p> <p>4.2.2 Practice For Straight Piping</p> <p>4.2.3 Pleats</p> <p>4.2.4 Practice For Tuck 5-Without Flap Pocket, Knife Pleat, Inverted Pleat & Box Pleat.</p> <p>4.2.5 Neck Line</p> <p style="padding-left: 20px;">4.2.5.1 Practice and stitch the different</p>	10	60

	<p>Neckline: Round, Square, V Shape & Collars.</p> <p>4.2.6 Pocket</p> <p>4.2.6.1 Practice for Flap Pocket, Round Pocket with Flap, Welt Pocket (single) & Double Welt Pocket.</p> <p>4.2.7 Cuffs</p> <p>4.2.8 Practice for Placket & Placket Sleeve with cuff.</p> <p>4.2.9 Button and Button Holes</p> <p>4.2.10 Practice for Buttonhole (different size), Attached the button & Hooks and eye.</p> <p>4.2.11 Zip</p> <p>4.2.12 Practice For Attaching the Zip & Simple and Invisible Zip</p> <p>4.2.13 Trouser Pocket</p> <p>4.2.14 Practice for Back Pocket & Front Pocket</p> <p>Project: File comprising of all work done in sewing.</p>		
4.3	<p>Stitching of basic skirt for women.</p> <p>3.1 Sewing of top with panels and one piece collar with finishes.</p> <p>3.2 Sewing of collars and sleeves.</p> <p>3.3 Sewing of Trouser. (Women)</p> <p>3.4 Sewing of Shalwar Kameez</p> <p>Final Project: Sewing of shalwar kameeze/trouser which pattern and cutting is developed in pattern drafting and cutting section.</p>	10	42

5. CAD (Computer Aided Design)

S. No	Detail of Topics	Theory Hours	Practical Hours
5.1	5.1.1 Operate A computer 5.1.2 Connecting of wires and peripheral devices (Mouse, scanner, USB etc) 5.1.3 Switching of powers and peripheral devices 5.1.4 Proper logging in and logging off procedure 5.1.5 Proper checking of Operating System 5.1.6 Basic trouble shooting	6	5
5.2	5.2.1 Adobe Illustrator 5.2.2 Quick introduction to Adobe illustrator 5.2.2.1 Tools and Palettes 5.2.2.2 image formats 5.2.2.3 correct application selection 5.2.2.4 manipulation of objects 5.2.2.5 color modes 5.2.2.6 Creating and Manipulating vectors 5.2.2.7 attributes of appearance 5.2.2.8 effects 5.2.2.9 filters 5.2.2.10 text and formatting 5.2.2.11 interpreting a brief	7	15
5.3	5.3.1 Adobe Photoshop 5.3.2 Quick introduction to Adobe Photoshop 5.3.2.1 Tools and Palettes 5.3.2.2 Tool bar, variations 5.3.2.3 Options bar (introduction) 5.3.2.4 Most commonly used palettes 5.3.2.5 Palette options	7	15

	<p>5.3.2.6 Editing tools vs vector tools</p> <p>5.3.2.7 Rulers, guides and grids</p> <p>5.3.2.8 Using control</p> <p>5.3.2.9 Image</p> <p>5.3.2.10 Color Adjustment</p> <p>5.3.2.11 Transformation</p> <p>5.3.2.12 Layers</p> <p>5.3.2.13 Saving</p> <p>5.3.2.14 Filters For textile design development and</p> <p>Project :Create textile print using any repeat of our choice and convert it on garment by using fashion sketch</p>		
5.4	<p>Final Project</p> <p>Transfer whole outfit collection on computer by using adobe illustrator/ Photoshop</p> <p>Evidence required Research board(image manipulation) Mood board Story board Textile print 10"10" Final outfit design with layout textile print</p> <p>Display of Work</p> <p>Evaluation</p>		25

LIST OF PRACTICALS

Fashion Drawing & Design

1. Make Geometric Shapes, Cubes Cylindrical Shapes
2. Make Figure Drawing (Human Proportions, Movements and postures)
3. Development of Silhouette
4. Draw Technical Sketches of Necklines and its variations
5. Draw Technical Sketches of basic trouser and its design variations
6. Draw technical sketches of basic Qameez Shalwar and its design variations
7. **Project:** Completion of all Technical Sketches in folder
8. Select of theme then research
9. Make a mood board and story board
10. Make Technical drawing of final design
11. Research on local designers
12. Prepare final project for drawing theme of your own choice, Research Board, Mood Board, Story Board

Color & Textiles

1. Make a color wheel primary color, secondary color, tertiary color
2. Prepare Warm & Cool Color
3. Prepare tones tint and shades
4. Select any repeat design on ladies shirt
5. Make Samples Tie & Die (10)
6. Prepare Fabric Paint Samples
7. Prepare 5 Screen printing samples 18" x 18"
8. Block printing 5 samples prepare
9. Make basic hand stitches samples
10. Make basic Add work samples. Arrange file all textile techniques

Pattern Drafting & Cutting

1. Scale reading and writing
2. Take direct body measurements for women
3. Make a pattern and block of basic skirt for women and its variations
4. Make panel skirt pattern
5. Make straight skirt vent, box pleat pattern
6. Make pattern four bored skirt
7. Make pattern skirt with extra flare
8. Skirt with slight flare prepared pattern
9. Make basic sleeve block pattern and its variations, straight sleeve, close fitting sleeve, short sleeve
10. Make pattern and block basic trouser (women)
11. Make pattern and block Shalwar Kameez
12. Make draft and pattern One piece collar, tow piece collar , sailor collar
13. Make dart manipulation, center shoulder darts, under arm, arm hole, neck line, center front
14. Variation of darts the bust dart in vertical seam, curved seam, horizontal seam

Sewing

1. Practice different paper exercise of straight curved and angled lines
2. Practice different seams exercise on fabric pieces (straight, top stitch and edge seams, French invisible seam with 0.5 cm edge)
3. Practice of straight piping
4. Practice for tucks, pleats and without flap pocket, knife pleat, inverted, Box Pleat
5. Prepare different necklines, round, square, V-shape and Collars
6. Practice for flap pocket, round pocket with flap welt pocket single and double.
7. Prepare cuffs
8. Practice for placket and sleeve placket with cuff

9. Make button holes and buttons of different sizes
10. Practice for zip attaching simple and invisible
11. Make trouser pocket, back and front pockets
12. Stitch the basic skirt
13. Stitch top with panels and collar
14. Stitching of Collars and sleeves
15. Sewing of trouser for women
16. Sewing of Shalwar Kameez

SCHEME OF STUDIES**I.T. Fundamentals**

S.No	Main Topics	Theory Hours	Practical Hours	Total Hours
1.	Introduction to Computers	2	6	8
2.	Typing - Microsoft Word	4	14	18
3.	Internet & Electronic Mail	2	12	14
Total		8	32	40

DETAIL OF COURSE CONTENTS
I.T Fundamentals

S. No	Detail of Topics	Theory Hours	Practical Hours
1	<p>Introduction to Computers</p> <p>1.1 What is a computer- Definition, functions and general features?</p> <p>1.2 What is Hardware –</p> <p style="padding-left: 20px;">1.2.1 Computer parts and units</p> <p style="padding-left: 40px;">1.2.1.1 Input Unit - Keyboard, Mouse etc.</p> <p style="padding-left: 40px;">1.2.1.2 Central Processing Unit</p> <p style="padding-left: 40px;">1.2.1.3 Output Unit</p> <p>1.3 What is Software –</p> <p style="padding-left: 20px;">1.3.1 Electronic Parts of a Pc it is</p> <p style="padding-left: 40px;">1.3.1.1 Software and Its types</p> <p style="padding-left: 40px;">1.3.1.2 System Software, Application software and its functions</p> <p>1.4 Working with windows Operating System</p> <p style="padding-left: 20px;">1.4.1 How does windows desktops work?</p> <p style="padding-left: 20px;">1.4.2 Setting desktop, background and wall papers etc.</p> <p style="padding-left: 20px;">1.4.3 Viewing directories – List of files and folders different styles.</p> <p>1.5 What are the Icons, Shortcuts and other graphic,</p> <p style="padding-left: 20px;">1.5.1 How to see computer contents on different drives etc.</p>	2	6
2	<p>Typing and Word processing (MS Word)</p> <p>2.1 Proper way of typing correct and speedy - getting familiar with the keys</p> <p>2.2 Where to type in computer? How to save a file? How to get it back? Where to find your saved work?</p> <p>2.3 Formatting in MS Word Bold, Italic, page setup, setting shades and colors.</p>	4	14

	2.4 Working with saved work, opening and moving files.		
	2.5 How to get it printed?		
3	Emailing and Internet Surfing	2	12
	3.1 How to go to Internet, what is required for an internet connection etc.		
	3.2 How to use email? How to search on web? Etc		
	3.3 How to make new email account, login and logout an email account etc.?		
	3.4 Downloading and uploading attachments etc.		
Total		8	32

LIST OF PRACTICALS
I.T Fundamentals

S. No.	Name of Practical
1.	Turn On/Off and setting of power supply
2.	Accessing The Desktop
3.	Using of Icons and Shortcuts
4.	Setting / customizing the desktop
5.	Viewing the contents of computer – Directory
6.	Setting the view of a folder
7.	Copying, Deleting and Moving Files in a folder
8.	Working with different Applications
9.	Opening MS Word for typing
10.	First lesson of Typing A S D F
11.	Second Lesson of typing J K L ;
12.	Third Lesson U I O P
13.	Fourth Lesson R E W Q
14.	Fifth Lesson N M , .
15.	Sixth Lesson V C X Z
16.	Seventh Lesson All letter using R index Finger
17.	Eighth Lesson All letter using L index Finger
18.	Formatting in MS Word Bold, Italic etc.
19.	Page Setting/ Page Layout
20.	Using Internet
21.	Opening Email, making new account
22.	Sending Receiving Emails
23.	Downloading and uploading attachments etc.

SCHEME OF STUDIES
Functional English

S.No	Main Topics	Theory Hours	Practical Hours	Total Hours
1.	Use of past indefinite tense	2	6	8
2.	Use of 'was' 'were' ' questions and negatives	3	6	8
3.	Explaining a situations/ analysis	2	6	8
4.	Communication in writing	2	6	8
5.	Comprehension	1	6	7
6.	Application/ C.V.	1	6	7
7.	Dialogues	1	9	10
8.	Understand vocabulary	1	3	4
9.	Writing complaints/ answers to complaints	1	9	10
10.	Interviews	2	7	10
Total		16	64	80

DETAIL OF COURSE CONTENTS
Functional English

S. No	Detail of Topics	Theory Hours	Practical Hours
1	Use of past indefinite tense 1.1 Describing past events	2	6
2	Use of 'was' 'were' ' questions and negatives	2	6
3	Explaining a situations/ analysis 3.1 Making a plan 3.2 Visiting factory area 3.3 Giving justifications	2	6
4	Communication in writing 4.1 Asking for list of stationery items 4.2 Submitting report of performance of team of technicians 4.3 Submitting joining report	2	6
5	Comprehension: practice sets	2	6
6	Job application/C.V.	1	6
7	Dialogues	1	9
8	Understand vocabulary	1	3
9	Writing complaints/ answers to complaints	1	9
10	Interviews	2	7
Total		16	64

LIST OF PRACTICALS
Functional English

S. No.	Practical
1.	Group discussion
2.	Interviews
3.	Role play

LIST OF LABS

Fashion Designing

- Drawing Studio
- Textile Lab
- Sewing Lab
- Pattern Drafting Lab

I.T Fundamentals

- Computer Lab

LIST OF TOOLS / MACHINERY / EQUIPMENT

(For a Class of 25 Students)

Name of Trade	Fashion Designing
Duration of Course	6 Months

Fashion Drawing& Design

S. No.	Name of Tools & Equipment & Consumable	Quantity
1.	Sketch files A/3	25
2.	ruler	25
3.	Compass	25
4.	Scissors	25
5.	Water color brushes (No 4,7)	25
6.	Water color palette	25
Consumable Material		
1.	Dry pastels	
2.	Color pencils	
3.	Pointers (1.5)	
4.	Eraser	
5.	Tracing /butter paper	
6.	Pencils HB,2B	
7.	Poster colours Red ,yellow, blue, black, white	
8.	Art card sheets	
9.	UHU gum stick (large)	
10.	Water colors in cake form	
11.		

Colour & Textiles

S. No.	Name of Tools & Equipment	Quantity
1.	Pigment color (Red, Yellow, Blue)	5
2.	Scholar sheets	25
3.	Old x ray sheets	25
4.	Carbon paper	25
5.	Butter paper	25
6.	Embroidery frame 10" 10"	25
7.	Embroidery needles	25
8.	Turpentine oil	As required
9.	Screen with mesh	25
10.	Tray	5
11.	Squeegee	25
17.	Fabric paints (red, yellow, blue)	As per requirement
18.	Dyes	
19.	Wooden Printing Blocks (according to design)	
20.	Plastic Tubs (Different Sizes)	
21.	Wooden Box (Color according to Box)	
22.	Wax	
23.	Embroidery threads	
24.	Old news paper	
25.	Chalk powder	
26.	Gutta of any color	
27.	Paper Cutter	25
28.	Blankets	05
29.	Burner / Oven Gas	05
30.	Tray	05
31.	Saucepan	10
32.	Frame	25

Pattern Drafting, cutting and sewing

S. No.	Name of Tools & Equipment	Quantity
1.	Sewing Machine (Industrial)	25
2.	Button Hole Machine	1
3.	Sewing Kit Clipper Fabric Shears Tracing wheel Japanese Ruler Sat Square Fabric Pins Tracing Sheets Carbon Paper Fabric Calico French Curve Drawing Board (Big Size) Paper Sheets.	25
4.	Notcher	1
5.	Stapler	2
6.	Hand Punch	2
7.	Press Iron	2
8.	Teacher Table	1
9.	Teacher's Chair	1
10.	White Board	1
11.	Marker (Red, Blue, Black)	1,1,1
12.	Duster	1
13.	Stand Hanger	2
14.	Pressing Table	2
15.	Wall Hangers.	25
16.	Chair or Stool for Students.	25
17.	Art card/ box board sheet	As required
18.	Clutch pencils	25
19.	Pattern sheets	As per requirement
20.	Hand Needles	
21.	Machine Needles	
22.	Bobin Cases	
23.	Threads for Machine	
24.	Carbon Papers	
25.	Tracing Sheets	
26.	Box Boards	
27.	Fabric	
28.	Pencils	

29.	Eraser	
30.	Fabric Pins	
31.	Thumb Pins Push Pins	

CAD (Computer Aided Design)

S. No.	Name of Tools & Equipment	Quantity
1.	Latest Computer complete set with all accessories (25
2.	CAD software (Adobe illustrator photo-shop)	25
3.	Multimedia / projector with screen	1
4.	Printer Colored	1
5.	Printer Black& White	1

COMPUTER LAB

S. No.	Tools / Equipment	Quantity
1.	Desktop computer (Specifications as per notification issued by MIS Section, TEVTA)	26 (1 for each student & 1 for the teacher)
2.	Printer (Laser)	01
3.	Scanner	01
4.	Internet Connection (At least 1 MB speed)	01
5.	UPS 10 KVA	01
6.	Air Conditioner 1 ½ Ton	02
7.	Multimedia Projector	01

LIST OF CONSUMABLES**Functional English**

S. No.	Item	Quantity
1.	Stationery	As per requirement
2.	Board Markers	As per requirement

I.T Fundamentals

S. No.	Item	Quantity
1.	Printing Paper	As per requirement
2.	Printer Toner	As per requirement

MINIMUM QUALIFICATION OF INSTRUCTOR

- BFA with one year diploma in Fashion Design
OR
- BA in Fashion Design
OR
- Diploma in fashion design equivalent to Bachelors
OR
- B.Sc in Clothing and textiles
OR
- 3-year D.D.M from Technic Institute with 2–Years teaching experience.
OR
- F.A plus two year Dress making course from technical training institutes plus 3-years' experience in dress making.

Functional English

- M.A. (English)

I.T Fundamentals

- DAE CIT/ BCS from HEC recognized university

EMPLOYABILITY OF PASS-OUTS

The pass outs of this course may find job / employment opportunities in the following areas / sectors: -

- Tracing
- Fashion Designing
- Motif Designing
- Pattern Drafting & cutting
- Stitching
- Teaching
- Computer Designing
- Entrepreneurship
- Print Making

- Pass-outs may join the education schools as a teacher for Drawing / Designing.
- They can work at home for domestic purpose as well as cottage industry.
- Pass out may join any garment industry / entrepreneurship.
- They can establish their own boutiques and industrial home.

REFERENCE BOOKS

Fashion Design

1. Step by step fabric painting by Tharina Odendaal
2. Beginner guide to fabric painting by Donna

Functional English

1. High School English Grammar By Wren & Martin
2. Oxford English Grammar

I.T Fundamentals

1. Introduction to Computer by Peter Norton
2. 2007 Microsoft® Office System Step by Step by Joyce Cox, Steve Lambert and Curtis Frye
3. Internet and E-mail with Windows 7 by Studio Visual Steps

LIST OF TRADE RELATED JARGON

Words	اردو ترجمہ
Fabric Texture	کپڑے کی سیخ
Principles	اصول
Standard	معیاری
Man Made Fiber	خوب ساختہ ریشہ
Natural Fiber	قدرتی ریشہ
Vegetable Fiber	نباتی ریشہ
Woven Fabric	کھدی کا بنا کپڑا
Knitted Fabric	منجگ مشین پر بنا کپڑا
Weave	بنائی
Center Back	پچھلا مرکز
Ease	آسائش
Facing	اندکی طرف ایکسٹرا کپڑا
Interfacing	لائنگ
Placket	پٹی
Multi Purpose	کثیرالامقاصد
Essential	ضروری
Thimble	انگلی پر بیٹل کور
Element of Designing	ڈیزائن کے عناصر
French Seam	گم سلائی
Grain Cross Wise	اریب گرین
Aesthetic Sense	جمالیاتی حس
Uneven	چھوٹا بڑا
Back Stitch	بخیہ
Stretch Fabric	کچھدار کپڑا
Diagonal Line	تریبھیہ خطوط
Horizontal Line	افقی خطوط
Shape	شکل
Form	وضع
Visual Balance	بصری توازن
Grading	بتدریج بڑھانا

Repetition	تسلسل سے ڈھیرانا
Wardroob Needs	لباس کی ضروریات
Textile Design	کپڑے سے متعلقہ ڈیزائن / ٹیکسٹائل ڈیزائن
Colour Value	رنگ کا درجہ
Balance	توازن
Contrast Colour	متضاد رنگ
Warm & Cool Colour	گرم اور ٹھنڈے رنگ
Harmony	ہم آہنگی
Emphasis	نمایاں کرنا
Proportion	تناسب
Rhythm	تسلسل
Different Repeats	مختلف طرح ڈھیرانا
According to Theme	موضوع کے مطابق
Tie & Dye	باندھنا اور رنگنا
Folding	تھک کرنا
Marbeling	گولہ بنا کر رنگنا
Twisting	مزوڑنا
Knotting	گرہ لگانا
Batik	موم اور رنگ سے ڈیزائن بنانا
Creatine	جدید
Secondray Colour	ثانوی رنگ
Violet Colour	چامنی رنگ
Intermediate Colour	درمیانی رنگ
Testiary Colour	ڈھیرے کا نوئی رنگ
Inspiration	متاثر ہونا
Sand Paper	پانی جذب کرنے والا پیپر
Hue	اصلی
Colour Value	رنگوں کا درجہ
Intensity	رنگوں کی شدت
Abstract Design	تجربیدی ڈیزائن
Analogus Colour	معاون رنگ
Monochromatic	ایک رنگ کے شیڈ
Complementary Colour	اصلی متضاد رنگ
Elements	اجزا

Carving	کھدائی کرنا
Techniques	ہنرمند طریقے
Process	مراحل
Depth	گہرائی
High Light	لائٹ نمایاں کرنا
Illustration	جسمانی حرکات سے سمجھانا
Body Movement	جسمانی حرکات
Lepe Colour	کوٹ کار
Flairs	تکھیرا
Technical Drawing	سچنگ پوائنٹس کے ساتھ ڈرائنگ
Mood Board	موڈ بورڈ
Clinging	چپکنے والے لیکرزے

Curriculum Revision Committee

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|-----------|--|-----------------|
| 1. | Ms. Qureshia Sultana,
Instructor (Fashion Designing),
GCT (W) Lytton Road, Lahore | Convener |
| 2. | Ms. Abida Khalid,
Instructor DDM,
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